

# Computer-Aided Investigation of Abstract Algebras (Or, The Computer Solved My Thesis Problem...)

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# Outline

- 1 (Abstract) Algebra
- 2 Software
- 3 Bol-Moufang Groupoids
- 4 Further Research

# Real Numbers

## Multiplication in $\mathbb{R}$ is...

- Commutative  
Ex:  $2 * 3 = 3 * 2$
- Associative  
Ex:  $2 * (3 * 4) = (2 * 3) * 4$
- Anything times 1 is itself.  
Ex:  $2 * 1 = 2$
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(but it's not in  $\mathbb{Z}$ !)

## How do we “fix” this?

- Define  $\equiv_m$  on  $\mathbb{Z}$  by  $x \equiv_m y \Leftrightarrow m \mid x - y$ .  
Say that  $x$  and  $y$  are equivalent “mod”  $m$ .  
Ex:  $13 - 7 = 6$ , so  $13 \equiv_6 7$ .
- Define  $\mathbb{Z}_m = \mathbb{Z} / \equiv_m = \{\overline{0}, \overline{1}, \dots, \overline{m-1}\}$   
The set of possible remainders when dividing by  $m$

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If  $x * y = \overline{x * y}$  in  $\mathbb{Z}_m$ , does every nonzero element have a multiplicative inverse?

In  $\mathbb{Z}_6$

$$3 * 0 = 0, 3 * 1 = 3, 3 * 2 = 0, \\ 3 * 3 = 3, 3 * 4 = 0, 3 * 5 = 3$$

**Exercise:** Every nonzero element of  $\mathbb{Z}_m$  has a multiplicative inverse if and only if  $m$  is a prime.

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Ex:  $2 * 3 = 3 * 2 = 6 \equiv_5 1$
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Multiplication in  $\mathbb{Z}_5$ 

## Multiplication Table

$*_5$	0	1	2	3	4
0	0	0	0	0	0
1	0	1	2	3	4
2	0	2	4	1	3
3	0	3	1	4	2
4	0	4	3	2	1

## GROUP AXIOMS:

Associativity:

$$(\forall a, b, c)[(ab)c = a(bc)]$$

Identity:

$$(\exists e)[ae = ea = a]$$

Inverses:

$$(\forall a)[aa^{-1} = a^{-1}a = e]$$

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## Multiplication Tables

$*_5$	1	2	3	4
1	1	2	3	4
2	2	4	1	3
3	3	1	4	2
4	4	3	2	1

$*_5$	0
0	0

# Abstract vs. Universal Algebra

- **Abstract algebra:** studies properties of axiomatically defined structures arising from concrete objects  
e.g. Groups, rings, fields,...
- **Universal algebra:** studies axiom systems for their own sake.  
e.g. “the theory of groups,”  
What equations are true of all groups?  
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## Prover9 and Mace4

- **Prover9** is an automated theorem prover for first-order and *equational logic*.
- **Mace4** searches for finite models and *counterexamples*.
- **Input:** a set of *assumptions* and one or more *goals*.
- **Output:** either *proofs* of the goals, or *counterexample(s)* where the assumptions are true but the goals are false.

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# Mace4

Prover9Groups - Prover9/Mace4

Language Options Formulas Prover9 Options Mace4 Options Additional Input

Show Current Input

Assumptions: Well Formed? Clear

```
(x + y) + z = x + (y + z) # label(associativity).  
0 + x = x & x + 0 = x # label(identity).  
x + -x = 0 & -x + x = 0 #label(inverse).
```

Goals: Well Formed? Clear

```
x + y = y + x # label(commutativity).
```

Proof Search

Prover9

Time Limit: 60 seconds.

Start Pause Kill

State: Proof

Info Show/Save

Model/Counterexample Search

Mace4

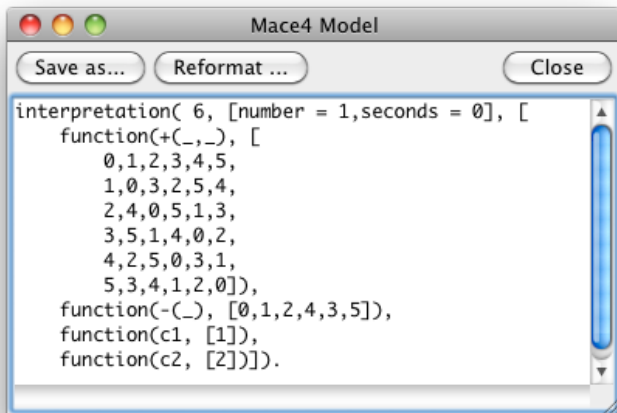
Time Limit: 60 seconds.

Start Pause Kill

State: Killed

Info Show/Save

# Mace4



The screenshot shows a window titled "Mace4 Model" with three buttons at the top: "Save as...", "Reformat ...", and "Close". The main area contains a configuration script for the Mace4 model.

```
interpretation( 6, [number = 1,seconds = 0], [  
  function(+(_,_), [  
    0,1,2,3,4,5,  
    1,0,3,2,5,4,  
    2,4,0,5,1,3,  
    3,5,1,4,0,2,  
    4,2,5,0,3,1,  
    5,3,4,1,2,0]),  
  function(-(_), [0,1,2,4,3,5]),  
  function(c1, [1]),  
  function(c2, [2]))).
```

# Prover9

The screenshot shows the Prover9 software interface. The title bar reads "Prover9Groups - Prover9/Mace4". The interface is divided into several sections:

- Language Options**: Includes tabs for "Formulas", "Prover9 Options", "Mace4 Options", and "Additional Input".
- Assumptions:** A text area containing the following mathematical statements:

```
(x + y) + z = x + (y + z) # label(associativity).  
0 + x = x & x + 0 = x # label(identity).  
x + -x = 0 & -x + x = 0 #label(inverse).  
x + y = y + x # label(commutativity).
```

Buttons for "Well Formed?" and "Clear" are located to the right.
- Goals:** A text area containing the goal statement:

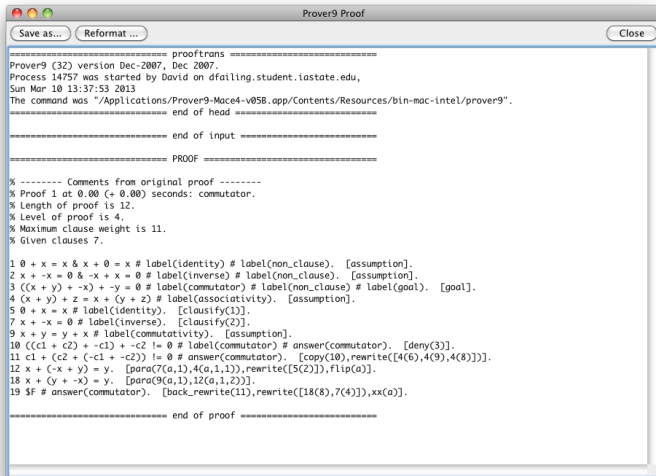
```
((x + y) + -x) + -y = 0 # label(commutator).
```

Below the goal, there is a comment:

```
%The commutator  
% [x,y] = x + y + -x + -y is a measure  
% of how commutative an operation is
```

Buttons for "Well Formed?" and "Clear" are located to the right.
- Proof Search:** A section with a "Show Current Input" button. It displays "Prover9" in a handwritten font. Below it, there is a "Time Limit:" field set to "60" seconds, and buttons for "Start", "Pause", and "Kill". The "State:" is "Proof", and there are "Info" and "Show/Save" buttons.
- Model/Counterexample Search:** A section with a "Show Current Input" button. It displays "Mace4" in a handwritten font. Below it, there is a "Time Limit:" field set to "60" seconds, and buttons for "Start", "Pause", and "Kill". The "State:" is "Killed", and there are "Info" and "Show/Save" buttons.

# Prover9



```
Prover9 Proof
Save as... Reformat ... Close

===== prooftrans =====
Prover9 (32) version Dec-2007, Dec 2007.
Process 14757 was started by David on dfailing.student.iastate.edu,
Sun Mar 10 13:37:53 2013
The command was "/Applications/Prover9-Mac64-v05B.app/Contents/Resources/bin-mac-intel/prover9".
===== end of head =====

===== end of input =====

===== PROOF =====

% ----- Comments from original proof -----
% Proof 1 at 0.00 (+ 0.00) seconds: commutator.
% Length of proof is 12.
% Level of proof is 4.
% Maximum clause weight is 11.
% Given clauses 7.

1 0 + x = x & x + 0 = x # label(identity) # label(non_clause). [assumption].
2 x + -x = 0 & -x + x = 0 # label(inverse) # label(non_clause). [assumption].
3 ((x + y) + -x) + -y = 0 # label(commutator) # label(non_clause) # label(goal). [goal].
4 (x + y) + z = x + (y + z) # label(associativity). [assumption].
5 0 + x = x # label(identity). [clausify(1)].
7 x + -x = 0 # label(inverse). [clausify(2)].
9 x + y = y + x # label(commutativity). [assumption].
10 ((c1 + c2) + -c1) + -c2 != 0 # label(commutator) # answer(commutator). [deny(3)].
11 c1 + (c2 + (-c1 + -c2)) != 0 # answer(commutator). [copy(10),rewrite([4(6),4(9),4(8)])].
12 x + (-x + y) = y. [para(7(a,1),4(a,1,1)),rewrite([5(2)]),flip(a)].
18 x + (y + -x) = y. [para(9(a,1),12(a,1,2))].
19 $F # answer(commutator). [back_rewrite(11),rewrite([18(8),7(4)]),xx(a)].

===== end of proof =====
```

## Why Use Software?

- Prover9 and Mace4 are **FAST**, so we can ask a lot of questions of this sort in a reasonable amount of time.
- **REMEMBER**, we can either get proofs of or counterexamples to the *satisfiability of equations*.

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A **groupoid** is an algebraic structure  $\mathbf{A} = \langle A, * \rangle$  with a single binary operation. Usually, we write  $xy$  for  $x * y$ .

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We call  $\mathbf{A}$  a **CI-groupoid** if  $*$  is commutative and idempotent. That is,

$$x * y = y * x$$

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A **(join) semilattice** is an **associative** Cl-groupoid  $S = \langle S, \vee \rangle$ .

## Definition

Every (join) semilattice determines a partial order relation

$$x \leq_{\vee} y \Leftrightarrow x \vee y = y.$$

## Example

The truth table for “or”

$\vee$	0	1
0	0	1
1	1	1

determines the ordering with  $0 \leq 1$ .

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# Weakenings of Associativity

## Definition

A groupoid identity  $p \approx q$  is of **Bol-Moufang type** if

- the same three variables appear on both sides, in the same order,
- one of the variables appears twice, and
- the remaining two variables appear only once.

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The groupoid identity

$$(xx)(yz) = (x(xy))z$$

is of Bol-Moufang type.

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# Identities of Bol-Moufang Type (Philips and Vojtěchovský)

$A$	$xyyz$	$1$	$o(o(oo))$
$B$	$xyxz$	$2$	$o((oo)o)$
$C$	$xyyz$	$3$	$(oo)(oo)$
$D$	$xyzx$	$4$	$(o(oo))o$
$E$	$xyzy$	$5$	$((oo)o)o$
$F$	$xyzz$		

Representable as  $X_{ij}$ , the identity with:

- variable order  $X$
- LHS bracketed by  $i$ , and RHS bracketed by  $j$ .

There are  $6 * (4 + 3 + 2 + 1) = 60$  nontrivial such identities.



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Identities  $X$  and  $Y$  are **equivalent** relative to a set  $\Sigma$  of axioms when

$$\Sigma \& X \Leftrightarrow \Sigma \& Y.$$

## Example

$x * y = y * x$  and  $x^{-1} * y^{-1} * x * y = 1$  are equivalent, relative to the group axioms of associativity, identity, and inverses.

## Problem

Determine which of the Bol-Moufang identities are equivalent for CI-groupoids. (i.e. for  $\Sigma = \{x * y = y * x, x * x = x\}$ )

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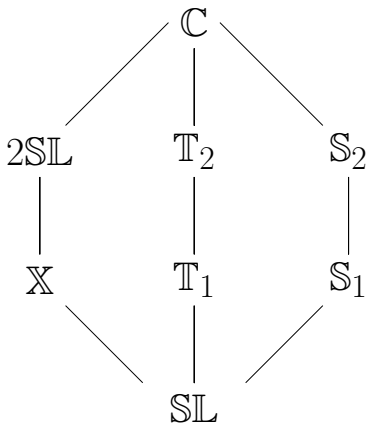
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# The 8 Varieties of CI-Groupoids of Bol-Moufang Type



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$\mathbb{C}$	$B45: (x(yx))z = ((xy)x)z$
$2SL$	$A13: x(x(yz)) = (xx)(yz)$
$\mathbb{X}$	$A24: x((xy)z) = (x(xy))z$
$SL$	$A12: x(x(yz)) = x((xy)z)$
$T_2$	$C15: x(y(yz)) = ((xy)y)z$
$T_1$	$A14: x(x(yz)) = (x(xy))z$
$S_2$	$B12: x(y(xz)) = x((yx)z)$
$S_1$	$B13: x(y(xz)) = (xy)(xz)$

# The 8 Varieties of CI-Groupoids of Bol-Moufang Type

<b>C</b>	All CI-groupoids
2SL	$x(xy) = xy$
X	A24: $x((xy)z) = (x(xy))z$
<b>SL</b>	<b>Semilattices</b>
T <sub>2</sub>	C15: $x(y(yz)) = ((xy)y)z$
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# The 8 Varieties of CI-Groupoids of Bol-Moufang Type

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## Further Research

- Investigate equivalences in other large families of identities.  
Generalized Bol-Moufang identities?  
 $\Sigma = \{x * y = y * x\}$ ?  $\Sigma = \{x * x = x\}$ ?
- Investigate the “(normal) subgroup lattices” of groupoids.  
The Universal Algebra Calculator ([uacalc.org](http://uacalc.org)) is good for this.
- Make the UACalc and Prover9/Mace4 *interoperable* using Python and Sage.
- Prover9/Mace4 also do *propositional logic*.

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A photograph of Steve Jobs on a stage, wearing his signature black turtleneck and blue jeans. He is standing on the right side of the frame, gesturing with his hands. The background is a dark blue screen with the text "One more thing..." in large white font on the left side.

One more thing...

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## Definition

CI-groupoids satisfying  $x * (x * y) = y$  are known as Steiner quasigroups (*squags*).

## Theorem

*Every squag is in  $\mathbb{T}_1$ .*

## Proof.

For squags,

$$x * (x * (y * z)) = y * z = (x * (x * y))z$$

so A14 holds. □

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## Definition

Given

- $\mathbf{S} = \langle S, \vee \rangle$  a semilattice,
- $\{\mathbf{A}_s \mid s \in S\}$  a set of groupoids, and
- $\{\phi_{s,t} : \mathbf{A}_s \rightarrow \mathbf{A}_t \mid s \leq_{\vee} t\}$  a set of homomorphisms,

the **Płonka sum** over  $S$  of the groupoids  $\{\mathbf{A}_s : s \in S\}$  is the groupoid  $\mathbf{A}$  with universe  $\bigcup_{s \in S} A_s$  and multiplication given by:

$$x_1 *^{\mathbf{A}} x_2 = \phi_{s_1, s}(x_1) *^{\mathbf{A}_s} \phi_{s_2, s}(x_2)$$

where  $x_i \in \mathbf{A}_{s_i}$ ,  $s = s_1 \vee s_2$ .

# Constructing $\mathbb{Z}_5$

## Multiplication Tables

$*_5$	1	2	3	4
1	1	2	3	4
2	2	4	1	3
3	3	1	4	2
4	4	3	2	1

$*_5$	0
0	0

$\vee$	0	1
0	0	1
1	1	1

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$\mathbb{Z}_5$  is the Płonka sum of  
 $\mathbf{A}_0 = \langle \{1, 2, 3, 4\}, *_5 \rangle$  and  
 $\mathbf{A}_1 = \langle \{0\}, *_5 \rangle$ ,  
 over the “or” semilattice.

## Płonka's Theorem

Let  $\mathbf{V}$  be the variety defined by  $\Sigma \cup \{x \vee y = x\}$  for some set  $\Sigma$  of regular identities, and  $x \vee y$  a composite operation. The following classes of algebras coincide:

- 1 The class  $\text{Pl}(\mathbf{V})$  of Płonka sums of groupoids from  $\mathbf{V}$ .
- 2 The class of groupoids defined by  $\Sigma$  and the identities:

$$x \vee x = x$$

$$(x \vee y) \vee z = x \vee (y \vee z)$$

$$x \vee y \vee z = x \vee z \vee y$$

$$x \vee (y * z) = x \vee y \vee z$$

$$(x * y) \vee z = (x \vee z) * (y \vee z)$$

## Theorem

$\mathbb{T}_1$  is the class of Płonka sums of squags.

### Proof.

- Let  $\Sigma =$   
 $\{x * x = x, x * y = y * x, x * (x * (y * z)) = (x * (x * y)) * z\},$   
and  $x \vee y := y * (y * x).$
- For squags,  $x \vee y = x.$   $\mathbb{T}_1$  contains the class of squags, so it is enough to show that  $\Sigma$  entails each of the identities in the theorem.
- Ask Prover9 to do it for you. Verify by hand over several days. Celebrate.



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Questions?